



# Manual Introduction

Welcome to the Crunch&Sip GolfWA Junior Tour. One of GolfWA's roles is to create opportunities for all golfers. The tour is a series of events designed to allow beginner junior golfers a chance to utilise the skills they are learning from practice and beginner clinics around the state on the golf course.

The tour is a fun and friendly place for kids to come and challenge themselves on some of the best courses in Western Australia. The Junior Tour is open to kids 12 years of age or below "as at the date of each event". As the tour is designed for kids starting in golf, it consists of four progressive divisions; **5 Hole half length holes; 9 Hole half length holes; Modified rules stroke; and the graduation level full rules Stableford division.**

## Five core tour values

As the tour focuses on developing players' golf and life skills, we follow five core values: the tour code of conduct and GolfWA's member protection policy.

### Sportsmanship

Playing fair and following the rules of golf. Compliment fellow players and treat everyone with kindness.

### Perseverance

Not giving up and always trying your best.

### Respect

Being polite and showing support towards all tour participants, chaperones, and supporters. Listening to officials and their instructions.

### Honesty

Being truthful in your words and actions. Making sure to report and record the correct score.

### Acceptance

It is ok to be different and that everyone should be able to play the game together.



## Code of Conduct

All players, caddies, and spectators must adhere to the following code of conduct in conjunction with the GolfWA Member Protection Policy.

Comply with commonly accepted standards of golfing etiquette.

Focus on the children's efforts and performance rather than winning or losing.

Never ridicule or raise your voice at your child, parents, or other children for making a mistake or losing a competition.

Show appreciation for good performance and skilful plays by all players (including opposing players).

Respect officials' decisions.

- Please respect every young person's rights, dignity, and worth regardless of their gender, ability, cultural background, or religion.
- It is an offence to throw, or deliberately in anger break golf equipment (including golf balls) during a competition.
- It is an offence to utter inappropriate audible obscenities.
- It is an offence to fail to comply with the Rules of Golf and Local Rules in force or fail to comply with any other rules, by-laws, directions, instructions, including dress regulations.
- Understand the repercussions if you breach, or are aware of any breaches of, this code of behaviour.

GolfWA's Member Protection Policy can be found at <https://www.golfwa.org.au/cms/>



## Junior Tour Divisions

Each division is structured on a skill level, and modified rules have been designed to reflect the stage of golfing ability the player is currently at. The divisions have been developed to allow the growth of skills and knowledge while emphasising the game's enjoyment and core values. Entry into each division is based upon a child's ability and not necessarily their age.

So which division suits your child?

Tiger Tees (Half-length) hole Division is Open to players who do not hold an official GA handicap.

Tiger Tee Golf is aimed at kids who are beginners and want to develop on course skills in a fun and encouraging way. The course is shortened with dedicated half-length hole tee markers and a range of modified rules. You can choose either 5 or 9 holes.

The 5 Hole, Tiger Tee division, is a great place to start if the player has not been on course before and has the basic skills of golf.

The 9 Hole, Tiger Tee division, allows room for growth through increase in stamina and strength gain to ease into the full length nine hole divisions.

Scoring for these divisions is completed by the group chaperone. You will be required to count your own child's shots (and have them count too) and verify it at the end of each hole with the chaperone. The chaperone will submit the score sheet to the tournament official at the end of the round.

Caddies will be permitted for all participants in the Tiger Tees divisions. Please refer the Crunch & Sip GolfWA Junior Tour Caddy Policy for further details on the caddy's roles.



## Tiger Tee Rules

To be played in conjunction with the official rules of golf.

1. Tiger Tee to Green – a player is allowed 7 shots if the player is not on the green in 7 shots they pick up and place the ball on the nearest edge of the green.
2. Tiger Tee Golf - allows a maximum of 10 shots per hole, if the player has not holed out in ten shots they pick up and score 10 (and place a circle around the 10). Scores of 1 to 10 shots where the player has holed out record the score without the circle.
3. Bunkers – should a player's ball come to rest in a bunker the player is allowed 1 shot to get out, if the player is not successful, they lift and place the ball on the fairway next to the bunker (not nearer to the hole).
4. Rough – if a player's ball comes to rest in the rough a player may pick up and drop the ball within two club-lengths of the fairway (but still in the rough), not nearer the hole.
5. Penalty Area – if a player's ball enters a penalty area it is a 1 stroke penalty, and the player can place a ball within two club-lengths of where it entered the penalty area, not nearer the hole.
6. Out of Bounds – if a player's ball is out of bounds it is a 1 stroke penalty, and the player can place a ball within two club-lengths of the fairway but not nearer the hole.
7. Windy (miss hit) – should a player swing and miss the ball this is not counted as a shot.

### Tiger Tee Prizes

As the Tiger Tees divisions are aimed at kids who are beginners, working to develop on course skills in a fun and encouraging way, there are no formal prizes or presentations. The participants are awarded Tour tokens (see below for details), which are earned based on skill development and sportsmanship.



## Modified Stroke Division

Open to those players who do not hold an official GA handicap OR a male player with a GA handicap of 32.0 or above OR a female player with a GA handicap of 36.0 or above (those players who hold a GA handicap below that which is stated MUST play in the Stableford Division).

The Modified Stroke division is the next level within the tour, aimed at kids ready to play nine holes of golf, at full course length, and are still developing their skills and knowledge of the entire game. Modified Stroke is also played with modified rules in place. They differ from those of the Tiger Tee division as the participants develop their skills and knowledge.

Scoring for this division is completed by both the player and group chaperone. Players will be given a scorecard to complete, as they will need to develop this skill. The cards are completed on the tee box following the hole played and the score verified with the group chaperone.

Caddies are permitted in Modified Stroke. Please refer the Crunch & Sip GolfWA Junior Tour Caddy Policy for further details on the roles of the caddy.



## **Modified Stroke Rules**

To be played in conjunction with the official rules of golf.

1. Tee to Green – a player is allowed 7 shots if the player is not on the green in 7 shots they pick up and place the ball at the nearest edge of the green.

Modified Stroke Golf – allows a maximum of 10 shots per hole, if the player has not holed out in ten shots they pick up and score 10 (and place a circle around the 10)—scores of 1 to 10 shots where the player has holed out record the score without the circle.

3. Bunkers – should a player's ball come to rest in a bunker the player is allowed 2 shots to get out, if the player is not successful, they lift and place the ball on the fairway next to the bunker, not nearer to the hole.

4. Penalty Area – if a player's ball enters a penalty area it is a 1 stroke penalty and the player can place a ball within two club-lengths of where it entered the penalty area, not nearer the hole.

### Modified Stroke Prizes

As the participants strive to improve their skills and become confident with competing, 1st, 2nd and 3rd places are awarded. A full presentation will follow the round and all participants are encouraged to stay. Tour tokens (see below for details) will be awarded to participants based on skill development as with other Tour divisions.





## Stableford Division

Players who hold an official GA handicap or a male player with a GA handicap of 32.0 or below and a female player with a GA handicap of 36.0 or below, if you are above these handicaps you must enter Modified Stroke.

The graduate-level of the tour, the Stableford Division, aims at kids who are club members with an official Golfink handicap. The nine-hole competition is designed to build their confidence before heading into the 18-hole Junior Open events. As the scores are entered through Golfink and handicapped, there are no modified rules.

Scoring is completed on an official scorecard by the player. Stableford scoring is a points-based system, if you are unsure of how to use your handicap to score this event, please speak to the GolfWA tournament official.

Caddies are NOT permitted in the Stableford Division. Please refer the Crunch & Sip GolfWA Junior Tour Caddy Policy for further details on the caddy's roles.

### **Crunch & Sip GolfWA Junior Tour – Stableford caddies**

Caddie duties for the Stableford division are restricted.

Caddies can transport the golf bag, pushcart, rake bunkers, search for golf balls and provide food, drink, and provide emotional support.

All golf decisions are to be left to the player.

Caddies are not permitted on the green, the group chaperone is allowed on the green.

Stableford Rules.

This division is played off the full-length course using the official rules of golf. Make sure you read the [full rules of Golf by the Royal and Ancient](#)

Stableford Prizes.

To prepare the participants for the competitive nature of 18-hole junior events, a full presentation will follow the round. 1st, 2nd, and 3rd places will be awarded, and all participants are encouraged to stay. Tour tokens (see below for details) will be awarded to participants based on skill development as with other Tour divisions.



## Tour token stamps

Tour token stamps are a currency-based system that will be used to reward participants playing the tour.

Tour tokens to be accumulated throughout the year. They can then be exchanged for various prizes listed in our catalogue on the GolfWA website. Tour tokens can be earned in several ways throughout each event:

On or off course skills challenges.

Rules knowledge.

Beating a personal best score.

Tour tokens are individual rewards for individual accomplishment and will not be published for public knowledge.

## Chaperones

Chaperones are appointed to accompany and supervise playing groups and are an important requirement of the tour. They are in place to uphold the integrity of the game and ensure all players can play golf in a fun and supportive environment. A chaperone could be but is not limited to, a club volunteer, a GolfWA volunteer or the parent/relative in the group. They will be selected and allocated to groups by GolfWA.

All participants are required to provide a chaperone at some point throughout the season. We understand that there are times when you cannot; therefore, there is a place to note when you are available for events either by email or in MI tournament.

## Chaperone Role



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Pace  
Play:

- Set the walking pace.
- The groups place in the field is behind the group ahead, not in front of the group behind.
- If the group is falling behind, once the first two players have holed out send them to the next hole to tee off.
- Score records are to be completed on the next tee box (not on the green of the hole just played).
- If a ball is hit into the bush and you did not see where it had landed, have the player hit a provisional ball.
- Record times on the score sheet as required.

Order of Play:

- 'Ready golf' is the aim of the day.
- When required, voice the player who you believe should be taking the next shot.

Scoring:

- Keep a tally of every shot each player in the group hits.
- Verify the score with each player at the end of the hole.
- Hand the score sheet to the GolfWA tournament official at the end of the round.

Chaperone Rules:



- Encourage the use of the modified rules for the appropriate division when required.

- Make rulings when you have the knowledge to do so. If you are unsure of the ruling, have the player play 2 balls for the remainder of the hole and take the ruling to a GolfWA staff member following the round.

Following the round:

- Verify the scores. Move off the final green to the scoring table. Have the player verify their scores and complete their scorecard if applicable.

- Take the group to the skills challenges to play for Tour tokens and record on the score sheet.

- Record the players answer to the rules question displayed for the day.

Observation/Feedback:

- Players who have slow pre-shot routines and are slowing down the group.

- Parents who may be overstepping the caddy guidelines.

- Players/Parents who exhibit unsportsmanlike behaviour.

- Players/Parents who exhibit aggressive/abusive behaviour.

A chaperone will be allocated to every group and stated on the event draw.

Chaperones will be required to check-in with GolfWA staff at least 20 mins prior to your allocated group time. They are responsible for the group from Tee-off, throughout the round, and following the round until the score sheet is submitted.

Chaperones are identified in the group by a chaperone vest to be received at check-in.



## Junior Tour Order of Merit

The Crunch & Sip GolfWA Junior Tour Order of Merit is a system to reward not only participation but consistent performance throughout the year. Competitors in every division will receive at least one point of involvement.

- A player must play a minimum of six rounds to qualify for a division order of merit.
- A player can be eligible in more than one division.
- All divisions will be allocated points as follows: 1st place to receive 15 points, 2nd (14pts), 3rd (13 pts) and will continue down to 1 point. Every player from 15th place and below will be awarded 1 point.
- If a tie occurs for a place, the place points will be added together and split evenly.

Example: 11pts for 5th place + 10pts for 6th =  $21/2=10.5$  each.

- Points will be calculated across an average of the number of events played.

Example: Player X earns – 12pts, 10pts, 6pts, 14pts, 2 pts, 1 pt, 7pts (total points divided by seven rounds) = 7.43 points.

At the completion of the calendar year's last event, the winner of each division will be the person with the highest points.

The Order of Merit is updated following each event. Standings will be posted on the GolfWA website along with the score results for the event.